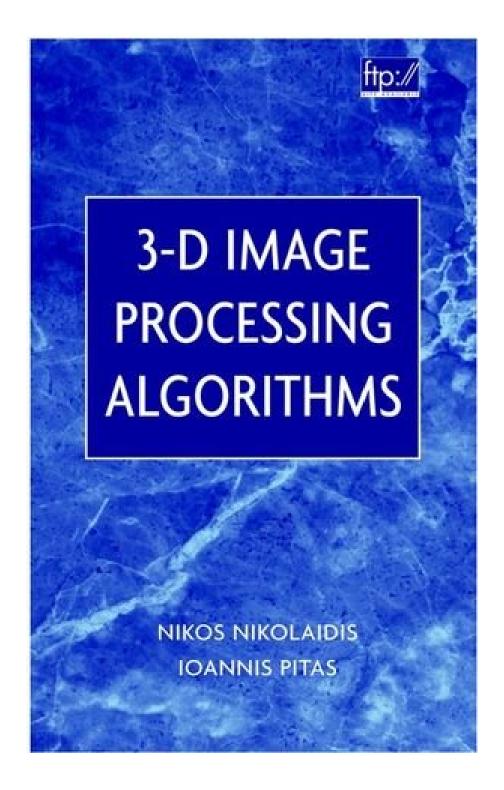


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Review

"Explains numerous 3-D image processing, analysis, and visualization techniques, such as volume filtering, skeletonization and registration, and visualization." (SciTech Book News Vol. 25, No. 2 June 2001)

From the Back Cover

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The presentation of each technique includes a commented implementation, either in C code or in C-like pseudocode. Though presented in an almost ready-to-run form, the C code is simplified to expose the structure of the processing algorithms, rather than their programming details. This combination of theoretical treatment and C code implementation allows readers to gain a thorough insight into these techniques.

Important features of 3-D Image Processing Algorithms include:

- * A demo version of EIKONA 3D image processing software
- * Lab exercises based on EIKONA 3D
- * Accompanying transparencies summarizing the most important topics.

The material can be downloaded from an ftp site

Based on the authors' long experience in research and teaching of 2-D/3-D image processing, 3-D Image Processing Algorithms is an indispensable resource for electrical, computer, and biomedical engineers, as well as computer graphics professionals and programmers.

About the Author

NIKOS NIKOLAIDIS, PhD, is a senior researcher in the Artificial Intelligence and Information Analysis Laboratory, Department of Informatics, Aristotle University of Thessaloniki, Greece. IOANNIS PITAS, PhD, is a professor in the Department of Informatics, Aristotle University of Thessaloniki, Greece.

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